

#### PROFESSIONAL EXPERIENCE

## **CİTRİX**

#### Citrix Systems, Inc.

Lead Product Designer, Mobile Apps

Oct. 2012 - Present

Projects: XenMobile 9.0/10.0 - Worx Apps, Citrix Receiver and confidential projects.

Overseeing projects from a holistic point of view and setting up design patterns to ensure the consistency across product family.

Wireframing product work flow and articulating with high fidelity UI design for mobile platforms.

Leading projects and mentoring junior designers.



#### Carnegie Mellon University + Hewlett Packard

Design Lead of MHCI Capstone Project

Jan. 2012 - Aug. 2012



Project: HP Greeting Cards 2.0 - The Future of Social Expressions

Worked in an interdisciplinary project team to conduct user research and generate design ideas for Hewlett-Packard.

Led and executed the visual design on client deliverables.



#### **UserXing Design Consulting**

**UX** Researcher

Jan. 2011 - Jul. 2011

Clients: DELL, D-Link, 104 Job Bank, etc.

Conducted usability tests and heuristic evaluations focused on providing concrete and practical design recommendations.

Research with strategies such as task analysis, contextual inquiry, affinity diagram, in-depth interview, questionnaire, and focus group interview.



#### **HTC Corporation**

UI Designer / Usability Engineer

Sep. 2007 - Feb. 2010

Projects: HTC Sense $^{\text{TM}}$  on HTC HD2, Windows Mobile 7 Concepts, User Interface Guidelines, etc.

Innovated user interface and coordinated with design and development.

Translated business goals and user requirements into fully functional and usable design solutions.

Applied understanding of user-centered design process into product development life cycle.

Solved complex design problems through user research, analysis, with a strong understanding of human computer interaction principles.



#### Cyworld

Senior UI Designer / UX Researcher

Jul. 2006 - Aug. 2007

Projects: User Research, Cyworld 2.0 Upgrade, etc.

User experience lead of creative design & UI group, responsible for user interface design and user research.

#### **EDUCATION**

#### Carnegie Mellon University

Human-Computer Interaction M.HCI. 2011 - 2012

#### **National Chiao Tung University**

Visual Communication Design M.A. 2003 - 2005

## National Taiwan Normal University

Industrial Technology Education

B.E. 1999 - 2003

## PATENT + PUBLICATION

## Method and System for Providing a User Interface for Accessing Multimedia Items on an Electronic Device

United States Patent

US20110191685-A1

## Contact Management Systems and Methods

United States Patent

US20100255823-A1

# The Effect of Display Size on Visual Attention

National Chiao Tung University 2005

Master's Thesis

#### SKILLS AND EXPERTISE

User Centered Design Methodology (UCD)
User Experience / Research (UX)
User Interface (UI)
Web Front-end (HTML5 / CSS3)
Motion Graphic
Wireframe / Work Flow / Prototype
Information Architecture

#### **PORTFOLIO**

http://www.nickyeh.com

CERTAIN CONFIDENTIAL PROJECTS AVAILABLE AT INTERVIEW ONLY.